Logic Pro 8.0 - Key Commands

Personal Manual by Edgar Rothermich
<edgarrothermich@mac.com>

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Red marks the new Key Commands in Logic 8..0 - Italic blue marks the renamed Key Commands in Logic 8.0

		Logic 8.0 - Key Command	Logic 7.2 - Key Commands (also available in Logic 8)	Logic 7.2 - Key Commands (not available in Logic 8 anymore)
Global Commands				
		Record	Record	
		Record/Record Repeat		
		•Record Toggle	•Record Toggle	
		•**Record/Record Toggle**		•Record Repeat
		•**Discard Recording and Return to Last Play Position**		
		•Capture as Recording	•Capture Last Take as Recording	
		•Capture as Recording and Play	•Capture Last Take as Recording and Play	
		Play	Play	
		Pause	Pause	
		Stop	Stop	
		Play or Stop	Play or Stop	
		Stop or Play From Last Position		
		Play or Stop and goto last Play Position		
		Rewind	Rewind	
		Forward	Forward	
		Fast Rewind	Fast Rewind	
		Fast Forward	Fast Forward	
		Rewind one Frame	Rewind 1 frame	
		Forward one Frame	Forward 1 frame	
		Rewind by Division Value	Rewind by format value	
		Forward by Division Value	Forward by format value	
		Shuttle Rewind	Shuttle Rewind	
		Shuttle Forward	Shuttle Forward	Scrub by MIDI Value (-2-)
		Scrub Rewind	Scrub Rewind	
		Scrub Forward	Scrub Forward	
		•Play from Beginning	•Play from Beginning	
		•Play from Previous Bar	•Play from previous Bar	
		•Play from Left Locator	•Play from Left Locator	
		•Play from Right Locator	•Play from Right Locator	
		•*Play from Left Window Edge*	•Play from left window corner	
		Go to Left Locator	Go to Left Locator	
		Go to Right Locator	Go to Right Locator	
		Go to Last Play Position	Go to Last Play Position	
		Stop and Go to Last Play Position	Stop and Go to Last Play Position	
		Stop and Go to Left Locator	Stop and Go to Left Locator	
		•Go to Position...	•Go to Position...	
		Set Left Locator numerically...	Set Left Locator...	
		Set Right Locator numerically...	Set Right Locator...	
		Set Left Locator by Playhead	Set Left Locator by Song Position	
		Set Left Locator by Rounded Playhead	Set Left Locator by rounded Song Position	
		Set Punch In Locator by Playhead	Set Left Autodrop Point by Song Position	
		Set Punch In Locator by Rounded Playhead	Set Left Autodrop Point by rounded Song Position	
		Set Right Locator by Playhead	Set Right Locator by Song Position	
		Set Right Locator by Rounded Playhead	Set Right Locator by rounded Song Position	
		Set Punch Out Locator by Playhead	Set Right Autodrop Point by Song Position	
		Set Punch Out Locator Point by Rounded Playhead	Set Right Autodrop Point by rounded Song Position	

	Logic 8.0 - Key Command	Logic 7.2 - Key Commands (also available in Logic 8)	Logic 7.2 - Key Commands (not available in Logic 8 anymore)
	Set Locators by Regions/Events	Set Locators by Regions/Events	
	Set Rounded Locators by Regions/Events	Set rounded Locators by Regions/Events	
	•Set Locators and Play	•Set Locators and Play	
	•Set Rounded Locators and Play	•Set rounded Locators and Play	
	•Set Rounded Locators and Cycle Play	•Set rounded Locators and Cycle Play	
	•Set Rounded Locators and Record	•Set rounded Locators and Record	
	•Set Rounded Locators and Cycle Record	•Set rounded Locators and Cycle Record	
	Swap Left and Right Locator	Swap Left and Right Locator	
	Move Locators Forward by Cycle Length	Move Locators forward by Cycle Length	
	Move Locators Backwards by Cycle Length	Move Locators backwards by Cycle Length	
	•Play from Selection	•Play from Selection	
	•Go to Selection Start	•Go to Selection	
	•Go to Selection End		
	•Go to Beginning	•Go to song start	
	Select Previous Section for Realtime Comping		
	Create Marker	Create Marker	
	Create Marker without rounding	Create Marker without rounding	Open Marker List as Float...
	Create Marker by Regions	Create Marker by Regions	
	Delete Marker	Delete Marker	Open Marker Text as Float...
	Open Marker List	Open Marker List...	
	Open Marker Text	Open Marker Text...	
	Set Locators by Marker and Enable Cycle	Set Locators by Marker and Enable Cycle	
	Set Locators by Previous Marker and Enable Cycle	Set Locators by previous Marker and Enable Cycle	
	Set Locators by Next Marker and Enable Cycle	Set Locators by next Marker and Enable Cycle	
	Go to Previous Marker	Go to Previous Marker	
	Go to Next Marker	Go to Next Marker	
	Go to Marker Number...	Go to Marker Number...	
	Quick Edit Marker	Quick Edit Marker	
	Go to Marker Number 1	Go to Marker Number 1	
	Go to Marker Number 2	Go to Marker Number 2	
	Go to Marker Number 3	Go to Marker Number 3	
	Go to Marker Number 4	Go to Marker Number 4	
	Go to Marker Number 5	Go to Marker Number 5	
	Go to Marker Number 6	Go to Marker Number 6	
	Go to Marker Number 7	Go to Marker Number 7	
	Go to Marker Number 8	Go to Marker Number 8	
	Go to Marker Number 9	Go to Marker Number 9	
	Go to Marker Number 10	Go to Marker Number 10	
	Go to Marker Number 11	Go to Marker Number 11	
	Go to Marker Number 12	Go to Marker Number 12	
	Go to Marker Number 13	Go to Marker Number 13	
	Go to Marker Number 14	Go to Marker Number 14	
	Go to Marker Number 15	Go to Marker Number 15	
	Go to Marker Number 16	Go to Marker Number 16	
	Go to Marker Number 17	Go to Marker Number 17	
	Go to Marker Number 18	Go to Marker Number 18	
	Go to Marker Number 19	Go to Marker Number 19	
	Go to Marker Number 20	Go to Marker Number 20	
	Select Previous Project	Select Previous Song	
	Select Next Project	Select Next Song	
	Select Project 1	Select Song 1	
	Select Project 2	Select Song 2	
	Select Project 3	Select Song 3	
	Select Project 4	Select Song 4	
	Select Project 5	Select Song 5	
	Select Project 6	Select Song 6	
	Select Project 7	Select Song 7	
	Select Project 8	Select Song 8	
	Select Project 9	Select Song 9	
	Select Project 10	Select Song 10	
	Select Project 11	Select Song 11	
	Select Project 12	Select Song 12	
	Select Project 13	Select Song 13	
	Select Project 14	Select Song 14	
	Select Project 15	Select Song 15	
	Select Project 16	Select Song 16	
	Select Project 17	Select Song 17	
	Select Project 18	Select Song 18	
	Select Project 19	Select Song 19	
	Select Project 20	Select Song 20	
	Cycle Mode	Cycle Mode	
	Autopunch Mode	Drop Mode	
	Replace	Replace	
	Solo Mode	Solo Mode	
	•Set Solo Lock Mode	•Set Solo Lock Mode	
	•Reselect Solo-Locked Regions	•Reselect Solo-locked Regions	
	Solo off for all	Solo off for all	
	Mute off for all	Mute off for all	
	Record off for all	Record off for all	
	Sync intern/extern	Sync intern/extern	
	•Tap Tempo	•Tap Tempo	Toggle MIDI Remote (always MIDI remotable)
	MIDI Machine Control	MIDI Machine Control	Disable MIDI Remote
	•Set Next Higher Division	•Set next higher Format	
	•Set Next Lower Division	•Set next lower Format	
	MIDI/Monitor Metronome Click	MIDI/Monitor Metronome Click	
	Send Reset Controllers	Send Reset Controllers	
	Send discrete Note Offs (Panic)	Send discrete Note Offs (Panic)	

	Logic 8.0 - Key Command	Logic 7.2 - Key Commands (also available in Logic 8)	Logic 7.2 - Key Commands (not available in Logic 8 anymore)
	Send Maximum Volume	Send Maximum Volume	
	Send Used Instruments MIDI Settings	Send Used Instruments MIDI Settings	
	Send All Current Fader Values except Sysex	Send All Current Fader Values except Sysex	
	Send All Current Fader Values	Send All Current Fader Values	
	Duplicate Screenset...		Copy Screenset
	Rename Screenset...		Paste Screenset
	Delete Screenset		
	Lock/Unlock Current Screenset	Lock/Unlock Current Screenset	
	Revert to Saved Screenset	•Revert to Current Screenset	
	•Next Screenset	•Next Screenset	
	•Previous Screenset	•Previous Screenset	
	Recall Screenset 1	Recall Screenset 1	
	Recall Screenset 2	Recall Screenset 2	
	Recall Screenset 3	Recall Screenset 3	
	Recall Screenset 4	Recall Screenset 4	
	Recall Screenset 5	Recall Screenset 5	
	Recall Screenset 6	Recall Screenset 6	
	Recall Screenset 7	Recall Screenset 7	
	Recall Screenset 8	Recall Screenset 8	
	Recall Screenset 9	Recall Screenset 9	
	Recall Screenset 1x		
	Recall Screenset 2x		
	Recall Screenset 3x		
	Recall Screenset 4x		
	Recall Screenset 5x		
	Recall Screenset 6x		
	Recall Screenset 7x		
	Recall Screenset 8x		
	Recall Screenset 9x		
	Copy MIDI Events...	Copy MIDI Events...	
	Import Settings...	Import Settings...	
	Open Synchronization Project Settings...	Open Synchronization Song Settings...	
	Open Metronome Project Settings...	Open Metronome Song Settings...	
	Open Recording Project Settings...	Recording options...	
	Open Tuning Project Settings...	Open Tuning Song Settings...	
	Open Audio Project Settings...	Open Audio Song Settings...	
	Open MIDI Project Settings...	MIDI options...	
	Open Chase Events Project Settings...	Chase Events...	
	Open Score Project Settings...	Open Score Song Settings...	
	Open Video Project Settings...	Open Video Song Settings...	
	Open Assets Project Settings...		
	Open Preferences...	Preferences...	
	Open Global Preferences...	Open Global Preferences...	Start Logic Setup Assistant...
	Open Audio Preferences...	Open Audio Preferences...	
	Open MIDI Preferences...	Open MIDI Preferences...	
	Open Display Preferences...	Open Display Preferences...	
	Open Score Preferences...	Open Score Preferences...	
	Open Video Preferences...	Open Video Preferences...	
	Open Automation Preferences...	Open Automation Preferences...	
	Open Control Surfaces Preferences...	Open Control Surfaces Preferences...	
	Open Surround Preferences...	Open Surround Preferences...	
	Open Sharing Preferences...		
	Initialize All Except Key Commands...	Initialize All Except Key Commands...	
	Audio Units Manager...	Start Logic AU Manager...	
	Import File...	Import File...	
	Open Event List...	Open Event Editor...	
	Open Arrange Window...	Open Arrange Window...	Open Project Manager...
	Open Mixer...	Open Track Mixer...	EXS24 Instrument Editor
	Open Score Editor...	Open Score Editor...	
	Open Transform	Transform	
	Open Hyper Editor...	Open Hyper Editor...	
	Open Piano Roll...	Open Matrix Editor...	
	Open Transport...	Open Transport...	
	Open Environment...	Open Environment...	
	Open Bin...	Open Audio Window...	
	Open Loop Browser...	Loop Browser...	
	Open Library...		
	Open File Browser...		
	Open Sample Editor...	Open Sample Editor...	
	Open Signature Changes List...	Open Signature Changes List...	
	Toggle Event Float	Toggle Event Float	
	Toggle Event List	Toggle Event Editor	
	Toggle Arrange Window	Toggle Arrange Window	
	Toggle Mixer	Toggle Track Mixer	
	Toggle Score Editor	Toggle Score Editor	
	Toggle Transform	Toggle Transform	
	Toggle Hyper Editor	Toggle Hyper Editor	
	Toggle Piano Roll	Toggle Matrix Editor	
	Toggle Transport	Toggle Transport	
	Toggle Environment	Toggle Environment	
	Toggle Step Input Keyboard	Open Step Input Keyboard	
	Toggle Bin		Toggle Audio Window
	Toggle Loop Browser		
	Toggle Library		
	Toggle File Browser		
	Toggle Sample Editor	Toggle Sample Editor	
	Toggle Marker List		

Logic 8.0 - Key Command	Logic 7.2 - Key Commands (also available in Logic 8)	Logic 7.2 - Key Commands (not available in Logic 8 anymore)
Toggle Tempo List		
Toggle Signature Changes List	Toggle Signature Changes List	
Open in External Sample Editor	Start external Sample Editor	
Open System Performance...	Open System Performance...	
TDM DSP Usage	TDM DSP Usage	
Open Tempo List...	Open Tempo List...	Open Audio Record Window...
Open Tempo Operations...	Open Tempo Operations...	
Open Tempo Interpreter...	Open Tempo Interpreter...	
Open Key Commands...	Open Key Commands...	
Open Color Palette...	Open Object Colors...	
Open Movie...	Open Movie...	Open Movie as Float...
Remove Movie	Remove Movie	Open Movie Again
Import Audio from Movie...	Import Audio From Movie...	Open Movie Again as Float
Import Audio from Movie to Arrange...	Import Audio from Movie to Arrange...	
Export Audio to Movie...	Export Audio to Movie...	
Create Scene Markers (Auto Range)	Create Scene Markers (Auto Range)	
Remove Scene Markers (Auto Range)	Remove Scene Markers (Auto Range)	
Open Environment Mixer...		
•Mute/Unmute Input Channel Strips	•Toggle (Mute) Audio Inputs	
•Mute/Unmute Audio Channel Strips	•Toggle (Mute) Audio Tracks	
•Mute/Unmute Auxiliary Channel Strips	•Toggle (Mute) Audio Aux	
•Mute/Unmute Bus Channel Strips	•Toggle (Mute) Audio Bus	
•Mute/Unmute Output Channel Strips	•Toggle (Mute) Audio Outputs	
Toggle Current Track Automation Off/Read	Toggle Current Track Automation Off/Read	
Set Current Track to Automation Read	Set Current Track to Automation Read	Track Automation Settings...
Toggle Current Track Automation Touch/Read	Toggle Current Track Automation Touch/Read	
Toggle Current Track Automation Latch/Read	Toggle Current Track Automation Latch/Read	
Toggle Current Track Automation Write/Read	Toggle Current Track Automation Write/Read	
Set All Tracks to Automation Off	Set All Tracks to Automation Off	
Set All Tracks to Automation Read	Set All Tracks to Automation Read	
Set All Tracks to Automation Touch	Set All Tracks to Automation Touch	
Set All Tracks to Automation Latch	Set All Tracks to Automation Latch	Set All Tracks to Automation MIDI
Set All Tracks to Automation Write	Set All Tracks to Automation Write	Toggle Current Track Automation MIDI/Read
Automation Event List...	Automation Event Edit...	
Toggle Automation controlling Volume	Toggle Automation controlling Volume	
Toggle Automation controlling Pan	Toggle Automation controlling Pan	
Toggle Automation controlling Mute	Toggle Automation controlling Mute	
Toggle Automation controlling Send Levels	Toggle Automation controlling Send Levels	
Toggle Automation controlling Plug-in parameters	Toggle Automation controlling Plug-in parameters	
Toggle Automation controlling Solo	Toggle Automation controlling Solo	
Toggle Automation Quick Access	Toggle Automation Quick Access	
Toggle Group Clutch	Toggle Group Clutch	
Open Group Settings...	Open Group Settings...	
Create 2 Nodes at Region Border		
Create 4 Nodes at Region Border		
Write Automation to End	Write Automation To End	
Write Automation to Right Locator	Write Automation To Right Locator	
Delete Redundant Nodes		
Delete currently visible Automation Data of Current Track	Delete currently visible Automation Data of Current Track	
Delete All Automation Data of Current Track	Delete All Automation Data of Current Track	
Delete Orphan Automation Data of Current Track	Delete Orphan Automation Data of Current Track	
Delete All Automation Data of All Tracks	Delete All Automation Data of All Tracks	
Move Current Region Data to Track Automation	Move Current Region Data To Track Automation	
Move Current Track Automation Data to Region	Move Current Track Automation Data To Region	
Move All Region Control Data to Track Automation	Move All Region Control Data To Track Automation	
Move All Track Automation Data to Region	Move All Track Automation Data To Region	
Refresh Freeze Files	Refresh Freeze Files	•Refresh Audio Configuration
Audio Hardware Setup	Audio Hardware Setup	Audio Configuration
Apogee Control Panel	Apogee Control Panel	Set Audio Record Path...
Toggle Punch on the Fly	Toggle Punch On The Fly	Toggle Velocity Engine support
Toggle Auto Input Monitoring	Toggle Auto Input Monitoring	
Toggle Pre-Fader Metering	Toggle Pre-Fader Metering	
Clear Overload Flag in Audio Channel Display	Clear Overload Flag in Audio Channel Display	
Close Window	Close Window	Close Window or Song
Close Project without Saving	Close Song without Save	Close Floating Window
Cycle Through Windows	Select Next Window	
Redraw current window	Redraw current window	
Hide/Show Lists Area		
Hide/Show Media Area		
Toggle 'Select Regions on Track Selection'		
New...	New...	
Initialize Project	Initialize Song	
Open...	Open...	
Project Settings...	Project Settings...	
Clean up Project...	Clean up Project...	
Consolidate Project...	Consolidate Project...	
Rename Project...	Rename Project...	
Close Project	Close	
Save	Save	
Save Project as...	Save Song as...	Save as Project...
Save A Copy As...	Save a Copy As...	
Save as Template...	Save as Template...	
Revert to Saved...	Revert to Saved...	
Page Setup...	Page Setup...	
Print	Print	
Import...	Import...	
Export Selection as MIDI File...	Export Selection as MIDI File...	

	Logic 8.0 - Key Command	Logic 7.2 - Key Commands (also available in Logic 8)	Logic 7.2 - Key Commands (not available in Logic 8 anymore)
	Export Region as Audio File...	Export Region as Audio File...	
	Export Track as Audio File...	Export Track as Audio File...	
	Export All Tracks as Audio File...	Export All Tracks as Audio File...	
	Export Project as OMF File...	Export Song as OMF File...	
	Export Project as OpenTL File...	Export Song as OpenTL File...	
	Export Project as AAF File...	Export Song as AAF File...	
	Project to Final Cut Pro/XML...	Song to Final Cut Pro/XML...	
	Bounce...	Bounce...	
	Quit	Quit	
	Undo	Undo	
	Redo	Redo	
	Undo History...	Undo History...	
	Delete Undo History	Delete Undo History	
	Cut	Cut	
	Copy	Copy	
	Paste	Paste	
	Delete	Delete	
	Select All	Select All	
	Minimize Window		
	Zoom Window	Zoom Window	Tile Windows
	Import Audio File...	Import Audio File...	Tile Windows horizontally
	Next Plug-in Setting	Next Plug-In Setting	Stack Windows
	Previous Plug-in Setting	Previous Plug-In Setting	
	Next EXS Instrument	Next EXS Instrument	
	Previous EXS Instrument	Previous EXS Instrument	
	Next Plug-in Setting or EXS Instrument	Next Plug-In Setting or EXS Instrument	
	Previous Plug-in Setting or EXS Instrument	Previous Plug-In Setting or EXS Instrument	
	Next Channel Strip Setting	Next Channel Strip Setting	
	Previous Channel Strip Setting	Previous Channel Strip Setting	
	Copy Channel Strip Setting	Copy Channel Strip Setting	
	Paste Channel Strip Setting	Paste Channel Strip Setting	
	Save Channel Strip Setting as...	Save Channel Strip Setting as...	
	Save as Performance...	Save as Performance...	
	Next Channel Strip or Plug-in Setting or EXS Instrument	Next Channel Strip or Plug-in Setting or EXS Instrument	
	Previous Channel Strip or Plug-in Setting or EXS Instrument	Previous Channel Strip or Plug-in Setting or EXS Instrument	
	Toggle Plug-in Delay Compensation: All /Audio and Instrument Tracks	Toggle Plug-In Delay Compensation: All/Tracks and Instruments	
	Toggle Low Latency Mode		
	Toggle Software Monitoring		
	Hide/Show All Plug-in Windows		
Various Windows			
	•Show Tool Menu	•Show Tools	
	•Set Next Tool	•Set Next Tool	
	•Set Previous Tool	•Set Previous Tool	
	•Set Pointer Tool	•Set Arrow Tool	
	•Set Scissors Tool	•Set Scissors Tool	
	•Set Glue Tool	•Set Glue Tool	
	•Set Eraser Tool	•Set Eraser Tool	
	•Set MIDI Thru Tool	•Set MIDI Thru Tool	
	•Set Text Tool	•Set Text Tool	
	•Set Solo Tool	•Set Solo Tool	
	•Set Pencil Tool	•Set Pencil Tool	
	•Set Crosshair Tool	•Set Crosshair Tool	
	•Set Mute Tool	•Set Mute Tool	
	•Set Finger Tool	•Set Finger Tool	
	•Set Layout Tool	•Set Layout Tool	
	•Set Magnifying Glass Tool	•Set Magnifying Glass Tool	
	•Set Size Tool	•Set Size Tool	
	•Set Voice Separation Tool	•Set Voice Separation Tool	
	•Set Camera Tool	•Set Camera Tool	
	•Set Velocity Tool	•Set Velocity Tool	
	•Set Quantize Tool	•Set Quantize Tool	
	•Set Audio Crossfade Tool	•Set Audio Crossfade Tool	
	•Set Automation SelectTool	•Set Automation Tool	
	•Set Automation Curve Tool		
	•Set Marquee Tool	•Set Marquee Tool	
	Toggle Global Tracks	Toggle Global Tracks	
	Configure Global Tracks		
	Toggle Signature Track	Toggle Signature Track	
	Toggle Tempo Track	Toggle Tempo Track	
	Toggle Chord Track	Toggle Chord Track	
	Toggle Beat Mapping Track	Toggle Beat Mapping Track	
	Toggle Marker Track	Toggle Marker Track	
	Toggle Video Track	Toggle Video Track	
	Toggle Transposition Track	Toggle Transposition Track	
	Hide All Global Tracks	Hide All Global Tracks	
	Show All Global Tracks	Show All Global Tracks	
	Zoom Horizontal Out	Zoom Horizontal Out	
	Zoom Horizontal In	Zoom Horizontal In	
	Zoom Vertical Out	Zoom Vertical Out	
	Zoom Vertical In	Zoom Vertical In	
	•Recall Zoom 1	•Recall Zoom 1	
	•Recall Zoom 2	•Recall Zoom 2	
	•Recall Zoom 3	•Recall Zoom 3	
	•Save as Zoom 1	•Save as Zoom 1	
	•Save as Zoom 2	•Save as Zoom 2	
	•Save as Zoom 3	•Save as Zoom 3	

Logic 8.0 - Key Command	Logic 7.2 - Key Commands (also available in Logic 8)	Logic 7.2 - Key Commands (not available in Logic 8 anymore)
Zoom to fit Selection vertically and horizontally, store Navigation Snapshot	Zoom to fit Selection vertically and horizontally, store Navigation Snapshot	
Zoom to fit Selection horizontally, store Navigation Snapshot	Zoom to fit Selection horizontally, store Navigation Snapshot	
Zoom to fit Locators, store Navigation Snapshot	Zoom to fit Locators, store Navigation Snapshot	
Store Navigation Snapshot	Store Navigation Snapshot	
Navigation: Back	Navigation: Back	
Navigation: Forward	Navigation: Forward	
Page Up	Page Up	
Page Down	Page Down	
Page Left	Page Left	
Page Right	Page Right	
1/3 Page Left	1/3 Page Left	
1/3 Page Right	1/3 Page Right	
1/8 Page Left	1/8 Page Left	
1/8 Page Right	1/8 Page Right	
Page Top	Page Top	
Page Bottom	Page Bottom	
Page Left-Most	Page Left-most	
Page Right-Most	Page Right-most	
Scroll in Play	Scroll In Play	
Hide/Show Inspector		Hide/Show Transport
Grid	Grid	Hide/Show Parameters
Bright Background	Plain Background	Hide/Show Toolbox
Catch Clock Position	Catch Clock Position	
Link Window (Same Level)	Link Window (Same Level)	
MIDI Out Toggle	MIDI Out Toggle	
MIDI In Toggle	MIDI In Toggle	
Mute/unmute selected Notes/Regions/Folders	Mute/unmute selected Notes/Regions/Folders	
Hyper Draw: Disable	Hyper Draw: Disable	
Hyper Draw: Volume	Hyper Draw: Volume	
Hyper Draw: Pan	Hyper Draw: Pan	
Hyper Draw: Modulation	Hyper Draw: Modulation	
Hyper Draw: Pitch Bend	Hyper Draw: Pitch Bend	
Hyper Draw: Note Velocity	Hyper Draw: Note Velocity	
Hyper Draw: Other...	Hyper Draw: Other...	
Hyper Draw: Autodefine	Hyper Draw: Autodefine	
•Increase Last Clicked Parameter by 1		
•Decrease Last Clicked Parameter by 1		
•Increase Last Clicked Parameter by 10		
•Decrease Last Clicked Parameter by 10		
Arrange and Various Editors		
•Go Into Folder or Region	•Go Into Folder or Region	
•Go Out of Folder or Region	•Go Out of Folder or Region	
Deselect All	Deselect All	
Toggle Selection	Toggle Selection	
Select All Following	Select All Following	
Select All Following of Same Track/Pitch	Select All Following of Track	
Select Inside Locators	Select inside Locators	
Deselect Outside Locators	Deselect outside Locators	
Deselect Global Tracks	Deselect Global Tracks	
Select Empty Regions	Select empty Objects	
Select Overlapped Regions/Events	Select overlapped Objects	
Select Equal Regions/Events	Select Equal Objects	
Select Similar Regions/Events	Select Similar Objects	
Select Equal Channels	Select Equal Channels	
Select Equal Subpositions	Select Equal Subpositions	
Select Muted Regions/Events	Select Muted Regions/Events	
Select Equal Colored Regions/Events	Select Equal Colored Regions	
•Select First, or Shift Marquee Selection Left	•Select First	
•Select Last, or Shift Marquee Selection Right	•Select Last	
•Select Previous Region/Event, or Set Marquee End to Previous Transient	•Select Previous Region/Event	
•Select Next Region/Event, or Set Marquee End to Next Transient	•Select Next Region/Event	
•Toggle Previous Region/Event, or Set Marquee Start to Previous Transient	•Toggle Previous Region/Event	
•Toggle Next Region/Event, or Set Marquee Start to Next Transient	•Toggle Next Region/Event	
Scroll to Selection	Scroll To Selection	
Toggle Loop	Toggle Loop	
Quantize Selected Events	Quantize Again	
•Set Quantize Parameter to Next Value	•Quantize: next value	
•Set Quantize Parameter to Previous Value	•Quantize: previous Value	
De-Quantize	De-Quantize	
Note Overlap Correction (selected/any)	Note Overlap Correction	
Note Force Legato (selected/any)	Note Force Legato	
Select Highest Notes	Select Highest Notes	
Select Lowest Notes	Select Lowest Notes	
Voices To Channels	Voices To Channels	
Sustain Pedal to Note Length	Sustain Pedal to Note Length	
Note Overlap Correction (selected/selected)	Note Overlap Correction (selected/selected)	
Note Force Legato (selected/selected)	Note Force Legato (selected/selected)	
Note Overlap Correction for Repeated Notes	Note Overlap Correction for Repeated Notes	
•Delete Similar Regions/Events	•Delete Similar Objects	
•Delete but Keep Similar Regions/Events	•Delete but Keep Similar Objects	
•Delete and Select Next Region/Event	•Delete and Select Next Region/Event	
Paste at Original Position	Paste at original Position	
Paste Replace	Paste Replace	
Delete Unselected within Selection	Erase Unselected within Selection	
Repeat Regions/Events...	Repeat Objects...	
Merge Regions	Merge Objects	

	Logic 8.0 - Key Command	Logic 7.2 - Key Commands (also available in Logic 8)	Logic 7.2 - Key Commands (not available in Logic 8 anymore)
	Split Regions/Events by Locators	Split Regions/Events by Locators	
	Split Regions/Events by rounded Playhead Position	Split Regions/Events by rounded Song Position	
	Split Regions/Events by Playhead Position	Split Regions/Events by Song Position	
	•Pickup Clock (Move Event to Playhead Position)	•Pickup Clock (Move Event to SPL Position)	
	•Pickup Clock and Select Next Event	•Pickup Clock and Select Next Event	
	•Set Region/Event/Marquee Start to Playhead Position	•Set Region/Event Start to SPL Position	
	•Set Region/Event/Marquee End to Playhead Position	•Set Region/Event End to SPL Position	
	•Nudge Region/Event Position Right by Nudge Value	•Nudge Region/Event Position by + Nudge Value	
	•Nudge Region/Event Position Left by Nudge Value	•Nudge Region/Event Position by - Nudge Value	
	•Nudge Region/Event Position Right by Tick	•Nudge Region/Event Position by Tick +1	
	•Nudge Region/Event Position Left by Tick	•Nudge Region/Event Position by Tick -1	
	•Nudge Region/Event Position Right by Division	•Nudge Region/Event Position by Format +1	
	•Nudge Region/Event Position Left by Division	•Nudge Region/Event Position by Format -1	
	•Nudge Region/Event Position Right by Beat	•Nudge Region/Event Position by Beat +1	
	•Nudge Region/Event Position Left by Beat	•Nudge Region/Event Position by Beat -1	
	•Nudge Region/Event Position Right by Bar	•Nudge Region/Event Position by Bar +1	
	•Nudge Region/Event Position Left by Bar	•Nudge Region/Event Position by Bar -1	
	•Nudge Region/Event Position Right by SMPTE Frame	•Nudge Region/Event Position by SMPTE frame +1	
	•Nudge Region/Event Position Left by SMPTE Frame	•Nudge Region/Event Position by SMPTE frame -1	
	•Nudge Region/Event Position Right by SMPTE Bit	•Nudge Region/Event Position by SMPTE Bits +1	
	•Nudge Region/Event Position Left by SMPTE Bit	•Nudge Region/Event Position by SMPTE Bits -1	
	•Nudge Region/Event Position Right by 1/2 SMPTE Frame	•Nudge Region/Event Position by SMPTE frame + 0.5	
	•Nudge Region/Event Position Left by 1/2 SMPTE Frame	•Nudge Region/Event Position by SMPTE frame - 0.5	
	•Nudge Region/Event Position Right by 5 SMPTE Frames	•Nudge Region/Event Position by SMPTE frame + 5	
	•Nudge Region/Event Position Left by 5 SMPTE Frames	•Nudge Region/Event Position by SMPTE frame - 5	
	•Nudge Region/Event Position Right by Sample		
	•Nudge Region/Event Position Left by Sample		
	•Nudge Region/Event Length Right by Nudge Value		
	•Nudge Region/Event Length Left by Nudge Value		
	•Nudge Region/Event Length Right by Tick	•Nudge Region/Event Length by Tick +1	
	•Nudge Region/Event Length Left by Tick	•Nudge Region/Event Length by Tick -1	
	•Nudge Region/Event Length Right by Division	•Nudge Region/Event Length by Format +1	
	•Nudge Region/Event Length Left by Division	•Nudge Region/Event Length by Format -1	
	•Nudge Region/Event Length Right by Beat	•Nudge Region/Event Length by Beat +1	
	•Nudge Region/Event Length Left by Beat	•Nudge Region/Event Length by Beat -1	
	•Nudge Region/Event Length Right by Bar	•Nudge Region/Event Length by Bar +1	
	•Nudge Region/Event Length Left by Bar	•Nudge Region/Event Length by Bar -1	
	•Nudge Region/Event Length Right by SMPTE Frame	•Nudge Region/Event Length by SMPTE frame +1	
	•Nudge Region/Event Length Left by SMPTE Frame	•Nudge Region/Event Length by SMPTE frame -1	
	•Nudge Region/Event Length Right by SMPTE Bit		
	•Nudge Region/Event Length Left by SMPTE Bit		
	•Nudge Region/Event Length Right by 1/2 SMPTE Frame		
	•Nudge Region/Event Length Left by 1/2 SMPTE Frame		
	•Nudge Region/Event Length Right by 5 SMPTE Frames		
	•Nudge Region/Event Length Left by 5 SMPTE Frames		
	•Nudge Region/Event Length Right by Sample		
	•Nudge Region/Event Length Left by Sample		
	•Set Nudge Value to Tick	•Set Nudge Value to Tick	
	•Set Nudge Value to Division	•Set Nudge Value to Format	
	•Set Nudge Value to Beat	•Set Nudge Value to Beat	
	•Set Nudge Value to Bar	•Set Nudge Value to Bar	
	•Set Nudge Value to SMPTE Frame	•Set Nudge Value to SMPTE Frame	
	•Set Nudge Value to 0.5 SMPTE Frame	•Set Nudge Value to 0.5 SMPTE Frame	
	•Set Nudge Value to Sample		
	•Event Transpose +1	•Event Transpose +1	
	•Event Transpose -1	•Event Transpose -1	
	Event Transpose +12		
	Event Transpose -12		
	•Event Channel +1	•Event Channel +1	
	•Event Channel -1	•Event Channel -1	
	Event Position and Length in SMPTE Units	Event Position and Length / Time Ruler in SMPTE Units	
	Secondary Ruler		
	Unlock SMPTE Position	Unlock SMPTE Position	
	Lock SMPTE Position	Lock SMPTE Position	
	Snap Mode: Smart	Snap Mode: Smart	
	Snap Mode: Bar	Snap Mode: Bar	
	Snap Mode: Beat	Snap Mode: Beat	
	Snap Mode: Division	Snap Mode: Format	
	Snap Mode: Ticks	Snap Mode: Ticks	
	Snap Mode: Frames	Snap Mode: Frames	
	Snap Mode: QF	Snap Mode: QF	
	Snap Mode: Samples		
	Snap Automation		
	Snap to Absolute Value		
	Drag Mode: Overlap	Drag Mode: Overlap	
	Drag Mode: No Overlap	Drag Mode: No Overlap	
	Drag Mode: X-Fade	Drag Mode: X-Fade	
	Drag Mode: Shuffle L	Drag Mode: Shuffle L	
	Drag Mode: Shuffle R	Drag Mode: Shuffle R	
	Windows showing audio files		
	Show file(s) in Finder	Show file(s) in Finder	
	Search Zero Crossings	Search Zero Crossings	
	Add to Arrange		
	Play/Stop Selection		Play/Stop Region

	Logic 8.0 - Key Command	Logic 7.2 - Key Commands (also available in Logic 8)	Logic 7.2 - Key Commands (not available in Logic 8 anymore)
Arrange Window			
	•Select Previous Track	•Select previous Track	
	•Select Next Track	•Select next Track	
	•*Select Previous Region on Selected Track*	•Select previous Region	
	•*Select Next Region on Selected Track*	•Select next Region	
	•Deselect All Regions except on selected Track	•Deselect All Regions Except Recording Track	
	•Set Track and MIDI Thru Parameters by Region/Folder	•Set Track and MIDI Thru Parameters by Region/Folder	
	Pack Folder	Pack Folder	
	Unpack Folder	Unpack Folder	
	Unpack Folder (Use Existing Tracks)	Unpack Folder (Use Existing Tracks)	
	Pack Take Folder		
	Unpack Take Folder		
	Unpack Take Folder to New Tracks		
	Append Track to Track List	Append Track to Track List	
	New Track with Duplicate Setting	Create Track	
	New Track with Next Channel Strip/Instrument	Create Track with next Instrument	
	New Track with Next MIDI Channel		
	New Track with Same Channel Strip/Instrument		
	New Tracks...	Create Multiple Tracks...	
	Delete Track	Delete Track	Delete Redundant Audio Tracks
	Delete unused Tracks	Delete unused Tracks	
	New Tracks for Overlapped Regions	Tracks for Overlapped Regions	
	New Tracks for Selected Regions	Tracks for Selected Regions	
	Toggle Hide View	Toggle Hide View	
	Hide Current Track and Select Next Track	Hide Current Track and Select Next Track	
	Unhide All Tracks	Unhide All Tracks	
	Toggle Track Mute	Toggle Track Mute	
	Toggle Track Mute of all Tracks of Folder	Toggle Track Mute of all Tracks of Folder	
	Toggle Track Mute of all Tracks With Same Instrument of Project	Toggle Track Mute of all Tracks With Same Instrument of Song	
	Record Enable Track	Record Enable Track	
	Toggle Track Solo	Toggle Track Solo	
	Individual Track Zoom In	Individual Track Zoom In	
	Individual Track Zoom Out	Individual Track Zoom Out	
	Toggle Individual Track Zoom	Toggle Individual Track Zoom	
	Auto Track Zoom	Auto Track Zoom	
	Individual Track Zoom Reset	Individual Track Zoom Reset	
	Individual Track Zoom Reset for All Tracks	Individual Track Zoom Reset for All Tracks	
	Make Alias	Make Alias	
	Make Alias but Copy Folder	Make Alias but Copy Folder	
	Convert Alias to a Region Copy	Turn Alias to Real Copy	
	Reassign Alias	Reassign Alias	
	Find Original of Alias	Find Original of Alias	
	Select All Aliases of Region	Select All Aliases of Region	
	Select All Orphan Aliases	Select All Orphan Aliases	
	Delete All Orphan Aliases	Delete All Orphan Aliases	
	Audio Crossfade Options for Merge...	Audio Crossfade Options for Merge...	
	Merge Regions per Tracks	Merge Regions per Tracks	
	Snip: Cut Section Between Locators (Selection)	Snip: Cut Time and Move by Locators	
	Snip: Cut Section Between Locators (Global)		
	Insert Silence Between Locators (Selection)	Insert Time and Move by Locators	
	Insert Silence Between Locators (Global)		
	Splice: Insert Snipped Section at Playhead (Selection)	Splice: Insert snipped part at Song Position	
	Splice: Insert Snipped Section at Playhead (Global)		
	Repeat Section Between Locators (Selection)		
	Repeat Section Between Locators (Global)		
	Demix by Event Channel	Demix by Event Channel	
	Demix by Note Pitch	Demix by Note Pitch	
	Empty Trash	Empty Trash	
	Open Trash	Open Trash	
	Create New Instrument	Create New Instrument	
	Create Trackname	Create Trackname	
	Delete Trackname	Delete Trackname	
	Move Selected Regions to Selected Track	Move Selected Regions to track	
	Adjust Tempo using Region Length and Locators	Adjust Tempo using Region Length and Locators	
	Move Region to Original Record Position	Set Region(s) to Recording Position	
	Convert Regions to New Regions	Convert Regions to New Regions	
	Convert Regions to New Audio Files	Convert Regions to New Audio Files	
	Adjust Region Length to Locators	Adjust Region Length to Locators	
	Adjust Region Length to Nearest Bar	Adjust Region Length to Nearest Bar	
	Strip Silence...	Strip Silence...	
	Open in Apple Loops Utility...	Open in Apple Loops Utility...	
	Copy as ReCycle Loop	Copy as ReCycle Loop	
	Paste ReCycle Loop	Paste ReCycle Loop	
	Normalize	Normalize	
	Normalize without Channel	Normalize without Channel	
	Normalize without Channel and Delay	Normalize without Channel and Delay	
	Apply Quantization Settings Destructively	Apply Quantization Settings Destructively	
	Convert Loops to Real Copies	Turn Loops to Real Copies	
	Convert Loops to Aliases	Turn Loops to Aliases	
	Delete Duplicated Events	Erase Duplicated Events	
	Set Optimal Region Sizes rounded by Bar	Set Optimal Region Sizes rounded by bar	
	Set Optimal Region Sizes rounded by Denominator	Set Optimal Region Sizes rounded by denominator	
	Snap Region Start to Bar	Snap Region Start to Bar	
	Remove Overlaps	Remove Overlaps	
	Tie Regions by Length Change	Tie Regions by Length Change	
	Tie Regions by Position Change	Tie Regions by Position Change	
	Replace Overlapped Regions	Replace Overlapped Regions	

	Logic 8.0 - Key Command	Logic 7.2 - Key Commands (also available in Logic 8)	Logic 7.2 - Key Commands (not available in Logic 8 anymore)
	Tie Regions within Locators	Tie Regions within Locators	
	Insert Instrument MIDI settings as Events	Insert Instrument MIDI settings as Events	
	Delete inside Locators	Erase inside Locators	
	Delete outside Locators	Erase outside Locators	
	Delete outside Region Borders	Erase outside Region Borders	
	Crop Regions outside Marquee Selection	Crop Regions outside Marquee Selection	
	Remove Groove Template from list	Remove Groove Template from list	
	Make Groove Template	Make Groove Template	
	Import DNA Groove Templates...	Import DNA Groove Templates...	
	Extended Region Parameters	Extended Region Parameters...	Show Channel Strip Only
	View Track Automation	View Track Automation	Region Content
	Delay in ms	Delay in ms	
	Channel Strip/Instrument Colors to Regions	Instrument Colors To Regions	
	Track Names to Regions	Tracknames To Regions	
	Waveform vertical zoom x 1 (Normal)	Waveform vertical zoom x 1 (Normal)	
	Waveform vertical zoom x 2	Waveform vertical zoom x 2	
	Waveform vertical zoom x 4	Waveform vertical zoom x 4	
	Waveform vertical zoom x 8	Waveform vertical zoom x 8	
	Waveform vertical zoom out	Waveform vertical zoom out	
	Waveform vertical zoom in	Waveform vertical zoom in	
Mixer			
	Hide/Show MIDI Instruments	Toggle MIDI Instruments	
	Hide/Show Input Channel Strips	Toggle Audio Inputs	
	Hide/Show Audio Channel Strips	Toggle Audio Tracks	
	Hide/Show Instrument Channel Strips	Toggle Audio Instruments	
	Hide/Show Auxiliary Channel Strips	Toggle Audio Aux	
	Hide/Show Bus Channel Strips	Toggle Audio Busses	
	Hide/Show Output Channel Strips	Toggle Audio Outputs	
	Cycle Through Mixer Modes (Single, Arrange, All)	Toggle Global Switch	
	Create New Auxiliary Channel Strips		
Environment Window			
	New Standard Instrument	New Standard Instrument	
	New Multi Instrument	New Multi Instrument	
	New Mapped Instrument	New Mapped Instrument	
	New Fader/Knobs/...	New Fader/Knobs/...	
	New Keyboard	New Keyboard	
	New Monitor	New Monitor	
	New Arpeggiator	New Arpeggiator	
	New Transformer	New Transformer	
	New Delay Line	New Delay Line	
	New Voice Limiter	New Voice Limiter	
	New Channel Splitter	New Channel Splitter	
	New Chord Memorizer	New Chord Memorizer	
	New Channel Strip	New Audio Object	
	Clear Cables only	Clear Cables only	
	Clean up Positions	Clean up Positions	
	Reset Sizes	Reset Sizes	
	Align Objects	Align Objects	
	Object move left	Object move left	
	Object move right	Object move right	
	Object move up	Object move up	
	Object move down	Object move down	
	Object Width -1 Pixel	Object Width -1 Pixel	
	Object Width +1 Pixel	Object Width +1 Pixel	
	Object Height -1 Pixel	Object Height -1 Pixel	
	Object Height +1 Pixel	Object Height +1 Pixel	
	Hide/Show Cables	Hide/Show Cables	
	Protect Cabling/Positions	Protect Cabling/Positions	
	•Toggle Channel Display Default of Multi Instrument	•Toggle Channel Display Default of Multi Instrument	
	Toggle Selection	Toggle Selection	
	Select Used Instruments	Select Used Instruments	
	Select Unused Instruments	Select Unused Instruments	
	Select Cable Destination	Select Cable Destination	
	Select Cable Origin	Select Cable Origin	
	Go to Layer of Object	Go to Layer of Object	
	Go to Previous Layer	Go to previous Layer	
	Send Selected Fader Values	Send Selected Fader Values	
	Send All Fader Values except Sysex	Send All Fader Values except Sysex	
	Delete Layer	Delete Layer	
	Create Layer	Insert Layer	
	Cable serially	Cable serially	
	Apply Buffer Template to Position and Size	Apply Buffer Template to Position and Size	
	Apply Buffer Template to Position	Apply Buffer Template to Position	
	Apply Buffer Template to Size	Apply Buffer Template to Size	
	Apply Buffer Template to Definition	Apply Buffer Template to Definition	
	Apply Buffer Template to Definition, channel increment	Apply Buffer Template to Definition, channel increment	
	Apply Buffer Template to Definition, number increment	Apply Buffer Template to Definition, number increment	
	Apply Buffer Template to Cable(s)	Apply Buffer Template to Cable(s)	
Score Window			
	Page View	Page View	
	Explode Folders	Explode Folders	
	Explode Polyphony	Explode Polyphony	
	Hide/Show Instrument Names	Hide/Show Instrument Names	

	Logic 8.0 - Key Command	Logic 7.2 - Key Commands (also available in Logic 8)	Logic 7.2 - Key Commands (not available in Logic 8 anymore)
	Hide/Show Page Rulers	Hide/Show Page Rulers	
	Color View: individual	Color View: individual	
	Color View: Show Pitch	Color View: Show Pitch	
	Color View: Show Velocity	Color View: Show Velocity	
	Color View: Show Polyphony	Color View: Show Polyphony	
	Color View: Force Black and White	Color View: Force Black and White	
	Go to Page #...	Go to Page #...	
	Paste Multiple	Paste Multiple	
	•Paste Multiple at original Position	•Paste Multiple at original Position	
	•Next Event	•Next Event	
	•Previous Event	•Previous Event	
	•Next Staff	•Next Staff	
	•Previous Staff	•Previous Staff	
	Default Syncopation	Default Syncopation	
	Force Syncopation	Force Syncopation	
	Defeat Syncopation	Defeat Syncopation	
	Default Interpretation	Default Interpretation	
	Force Interpretation	Force Interpretation	
	Defeat Interpretation	Defeat Interpretation	
	Stems: default	Stems: default	
	Stems: up	Stems: up	
	Stems: down	Stems: down	
	Stems: hide	Stems: hide	
	Stem End: Default Length	Stem End: Default Length	
	Stem End: Move Up	Stem End: Move Up	
	Stem End: Move Down	Stem End: Move Down	
	Voice/Staff Assignment: default	Voice/Staff Assignment: default	
	Voice/Staff Assignment: staff above voice	Voice/Staff Assignment: staff above voice	
	Voice/Staff Assignment: staff below voice	Voice/Staff Assignment: staff below voice	
	Ties: default	Ties: default	
	Ties: up	Ties: up	
	Ties: down	Ties: down	
	Beam Selected Notes	Beam Selected Notes	
	Unbeam Selected Notes	Unbeam Selected Notes	
	Default Beams	Default Beams	
	Not Independent	Not Independent	
	Independent	Independent	
	Independent Grace	Independent Grace	
	Default Accidentals	Default Accidentals	
	Enharmonic Shift: #	Enharmonic Shift: #	
	Enharmonic Shift: b	Enharmonic Shift: b	
	Flats to Sharps	Flats To Sharps	
	Sharps to Flats	Sharps To Flats	
	Force Accidental	Force Accidental	
	Hide Accidental	Hide Accidental	
	Guide Accidental	Guide Accidental	
	Reset Note Attributes	Reset Note Attributes	
	Reset Line Layout	Reset Line Layout	
	•Align Object Positions Vertically	•Align Object Positions Vertically	
	•Align Object Positions Horizontally	•Align Object Positions Horizontally	
	•Align Object Positions	•Align Object Positions	
	Assign Channels based on Score Split	Split To Channels	
	•Nudge Position Up	•Nudge Position Up	
	•Nudge Position Down	•Nudge Position Down	
	•Nudge Position Left	•Nudge Position Left	
	•Nudge Position Right	•Nudge Position Right	
	Open Staff Style Window	Open Score Style Window	
	Open Score Set Window	Open Instrument Set Window	
	Settings: Global Format	Settings: Global Format	
	Settings: Numbers and Names	Settings: Numbers and Names	
	Settings: Guitar Tablature	Settings: Guitar Tablature	
	Settings: Clefs and Signatures	Settings: Clefs and Signatures	
	Settings: Extended Layout	Settings: Clefs and Signatures	
	Settings: MIDI Meaning	Settings: Clefs and Signatures	
	Settings: Score Colors	Settings: Score Colors	
	Selection to New Score Set	Selection To New Instrument Set	
	•Partbox: 1/1 Note	•Partbox: 1/1 Note	
	•Partbox: 1/2 Note	•Partbox: 1/2 Note	
	•Partbox: 1/4 Note	•Partbox: 1/4 Note	
	•Partbox: 1/8 Note	•Partbox: 1/8 Note	
	•Partbox: 1/16 Note	•Partbox: 1/16 Note	
	•Partbox: 1/32 Note	•Partbox: 1/32 Note	
	•Next Partbox Symbol	•Next Partbox Symbol	
	•Previous Partbox Symbol	•Previous Partbox Symbol	
	•Next Partbox Group	•Next Partbox Group	
	•Previous Partbox Group	•Previous Partbox Group	
	•Attach Symbol: Fermata Up	•Attach Symbol: Fermata Up	
	•Attach Symbol: Fermata Down	•Attach Symbol: Fermata Down	
	•Attach Symbol: Staccato	•Attach Symbol: Staccato	
	•Attach Symbol: Staccatissimo	•Attach Symbol: Staccatissimo	
	•Attach Symbol: Accent	•Attach Symbol: Accent	
	•Attach Symbol: Strong Accent	•Attach Symbol: Strong Accent	
	•Attach Symbol: Long Accent	•Attach Symbol: Long Accent	
	•Attach Symbol: Tenuto	•Attach Symbol: Tenuto	
	•Attach Symbol: Up-Bow	•Attach Symbol: Up-Bow	
	•Attach Symbol: Down-Bow	•Attach Symbol: Down-Bow	
	•Attach Symbol: Flageolet	•Attach Symbol: Flageolet	

Logic 8.0 - Key Command	Logic 7.2 - Key Commands (also available in Logic 8)	Logic 7.2 - Key Commands (not available in Logic 8 anymore)
•Attach Symbol: Pizzicato	•Attach Symbol: Pizzicato	
•Attach Symbol: Left Hand	•Attach Symbol: Left Hand	
•Attach Symbol: Right Hand	•Attach Symbol: Right Hand	
•Attach Symbol: Soft	•Attach Symbol: Soft	
•Attach Symbol: Heavy	•Attach Symbol: Heavy	
•Attach Symbol: Jazz 1	•Attach Symbol: Jazz 1	
•Attach Symbol: Jazz 2	•Attach Symbol: Jazz 2	
•Attach Symbol: Jazz 3	•Attach Symbol: Jazz 3	
•Attach Symbol: Jazz 4	•Attach Symbol: Jazz 4	
•Attach Symbol: Jazz 5	•Attach Symbol: Jazz 5	
•Attach Symbol: Jazz 6	•Attach Symbol: Jazz 6	
Insert: Slur Up	Insert: Slur Up	
Insert: Slur Down	Insert: Slur Down	
Insert: Crescendo	Insert: Crescendo	
Insert: Decrescendo	Insert: Decrescendo	
Event Window		
•*Select Previous Event*	Scroll to Previous Event	
•*Select Next Event*	Scroll to Next Event	
Length as Absolute Position	Length as Absolute Position	
Relative Position	Relative Position	
•Numerical Edit of Event Position	•Numerical Edit of Event Position	
•Duplicate Event and Numerical Edit	•Duplicate Event and Numerical Edit	
•Copy Value to All Following Events	•Copy value to all following events	
Hyper Editor		
Create Hyper Set	Create Hyper Set	
Create GM Drum Set	Create GM Drum Set	
Create Hyper Set for Current Events	Create Hyper Set For Current Events	
Clear Hyper Set	Clear Hyper Set	
Create Event Definition	Create Event Definition	
Delete Event Definition	Delete Event Definition	
Create Multiple Event Definitions...	Create Multiple Event Definitions...	
Convert Event Definition...	Convert Event Definition...	
Copy Event Definition	Copy Event Definition	
Paste Event Definition	Paste Event Definition	
Select All Event Definitions	Select All Event Definitions	
Toggle Fix Value	Protect Values toggle	
Toggle Auto Define	Auto define toggle	
Audio Bin		
Select Previous Audio File	Select Previous Audio File	
Select Next Audio File	Select Next Audio File	
Show Audio File Details	Show Audio File Details	
Hide Audio File Details	Hide Audio File Details	
Add Audio File...	Add Audio File...	
Add Region	Add Region	
Delete File(s)	Delete File(s)	
Optimize File(s)...	Optimize File(s)...	
Backup File(s)	Backup File(s)	
Copy/Convert File(s)	Copy/Convert File(s)	
Move File(s)	Move File(s)	
Select Used	Select Used	
Select Unused	Select Unused	
Show All Regions	Show All Regions	
Hide All Regions	Hide All Regions	
Strip Silence...	Strip Silence...	
Import SDII Regions	Import SDII Regions	
Export SDII Regions	Export SDII Regions	
Create Group...	Create Group...	
Delete selected Groups	Delete selected Groups	
Sample Edit Window		
•Play/Stop All	•Play/Stop All	
•Play/Stop Region	•Play/Stop Region	
•Play/Stop Region to Anchor	•Play/Stop Region to Anchor	
•Play/Stop Region from Anchor	•Play/Stop Region from Anchor	
Create Backup	Create Backup	
Revert to Backup	Revert to Backup	
Save A Copy As...	Save A Copy As...	
Save Selection As...	Save Selection As...	
Region -> Selection	Region -> Selection	
Selection -> Region	Selection -> Region	
Sample Loop -> Selection		
Selection -> Sample Loop		
•Go to Selection Start	•Go to Selection Start	
•Go to Selection End	•Go to Selection End	
•Go to Region Start	•Go to Region Start	
•Go to Region End	•Go to Region End	
•Go to Region Anchor	•Go to Region Anchor	
Create New Region	Create New Region	
Normalize	Normalize	
Change Gain...	Change Gain...	
Fade In	Fade In	
Fade Out	Fade Out	

Logic 8.0 - Key Command	Logic 7.2 - Key Commands (also available in Logic 8)	Logic 7.2 - Key Commands (not available in Logic 8 anymore)
Silence	Silence	
Invert	Invert	
Reverse	Reverse	
Trim	Trim	
Remove DC Offset	Remove DC Offset	
Time and Pitch Machine...	Time and Pitch Machine...	
Groove Machine...	Groove Machine...	
Audio Energizer...	Audio Energizer...	
Silencer...	Silencer...	Sample Rate Convert...
Audio to MIDI Groove Template...	Audio to MIDI Groove Template...	
Audio to Score...	Audio to Score...	
Quantize Engine...	Quantize Engine...	
Search Peak	Search Peak	
Search Silence	Search Silence	
Compensate Region Position		
EXS24 Instrument Editor		
Toggle Selection	Toggle Selection	Select zones pointing to selected group(s)
Load Audio Sample...	Open file selector for selected zone	Copy Audio files
New Zone	New Zone	Previous Zone/Group
New Group	New Group	Next Zone/Group
Toggle Zones/Groups View		View: Next Zone Parameter
Show/Hide Velocity		View: Next Group Parameter
View: View All	View: All / Toggle Mode	
View: Restore To Defaults		
Export Sampler Instrument and Sample Files		
•*Backup Audio Files of All Used and Active Instruments of Current Project...*	•Backup audio files of all USED and ACTIVE instruments of current song...	
•*Shift selected Zone(s)/Group(s) Left*	•Shift selected zone(s) left	
•*Shift selected Zone(s)/Group(s) Right*	•Shift selected zone(s) right	
•*Shift selected Zone(s)/Group(s) Left (Zones incl. Root Key)*	•Shift selected zone(s) left (inc. root key)	
•*Shift selected Zone(s)/Group(s) Right (Zones incl. Root Key)*	•Shift selected zone(s) right (inc. root key)	
Save Instrument		
Load Multiple Samples...		
Open in Sample Editor		
Step Input Keyboard		
Note 'C'	Note 'C'	
Note 'C#'	Note 'C#'	
Note 'D'	Note 'D'	
Note 'D#'	Note 'D#'	
Note 'E'	Note 'E'	
Note 'F'	Note 'F'	
Note 'F#'	Note 'F#'	
Note 'G'	Note 'G'	
Note 'G#'	Note 'G#'	
Note 'A'	Note 'A'	
Note 'A#'	Note 'A#'	
Note 'B'	Note 'B'	
Rest	Rest	
Next note will be sharp	Next note will be sharp	
Next note will be flat	Next note will be flat	
Chord Mode	Chord Mode	
Delete	Erase	
Step backwards	Step backwards	
Step forward	Step forward	
Octave 0	Octave 0	
Octave 1	Octave 1	
Octave 2	Octave 2	
Octave 3	Octave 3	
Octave 4	Octave 4	
Octave 5	Octave 5	
Octave 6	Octave 6	
Octave - 2	Octave - 2	
Octave - 1	Octave - 1	
Octave + 1	Octave + 1	
Octave + 2	Octave + 2	
1/1 note	1/1 note	
1/2 note	1/2 note	
1/4 note	1/4 note	
1/8 note	1/8 note	
1/16 note	1/16 note	
1/32 note	1/32 note	
1/64 note	1/64 note	
1/128 note	1/128 note	
Next three notes are triplets	Next three notes are triplets	
Next two notes are a dotted group	Next two notes are a dotted group	
Velocity 16 (ppp)	Velocity 16 (ppp)	
Velocity 32 (pp)	Velocity 32 (pp)	
Velocity 48 (p)	Velocity 48 (p)	
Velocity 64 (mp)	Velocity 64 (mp)	
Velocity 80 (mf)	Velocity 80 (mf)	
Velocity 96 (f)	Velocity 96 (f)	
Velocity 112 (ff)	Velocity 112 (ff)	
Velocity 127 (fff)	Velocity 127 (fff)	
Sustain inserted note(s)	Sustain inserted note(s)	
Quantize note starts on/off	Quantize note starts on/off	

	Logic 8.0 - Key Command	Logic 7.2 - Key Commands (also available in Logic 8)	Logic 7.2 - Key Commands (not available in Logic 8 anymore)
Global Control Surfaces Commands			
	Open Setup	Open Setup	
	Open Controller Assignments	Open Controller Assignments	Open Setup as Float
	Open Install	Open Install	
	Scan all models	Scan all models	
	Rebuild Defaults	Rebuild Defaults	
	Learn new Controller Assignment	Learn new Controller Assignment	
	Bypass All Control Surfaces		
Setup Window			
	As Icons	As Icons	
	As List	As List	
Install Window			
	Scan for selected models	Scan for selected models	
	Scan all models	Scan all models	
	Add selected models	Add selected models	
			Project Manager (gone)
			Up
			Down
			Left
			Right
			Scan
			Expanded Scan
			Scan folder...
			Abort scan process
			Check for modified or deleted files
			Clear scanned data
			Save Project Manager data
			Install files from...
			Toggle find mode
			Toggle Scan Paths mode
			Set selected folder as display root
			Move display root one level up
			Move display root to top
			Consolidate files of selected Songs...
			Add selected files to Audio Window
			Find used files for selected items
			Find unresolved file references for selected items
			Move used files for selected EXS-Instruments...
			Copy selected EXS-Instruments and used samples...
			Convert selected REX files to Apple Loops...
			Set comment 1 for selected...
			Set comment 2 for selected...
			Show details for selected
			Hide details for selected
			Move selected items...
			Copy selected items...
			Start/stop preview
			Back
			Update file list in find mode
			Add selected files to Arrange